

# Control Explicit—Data Symbolic Model Checking

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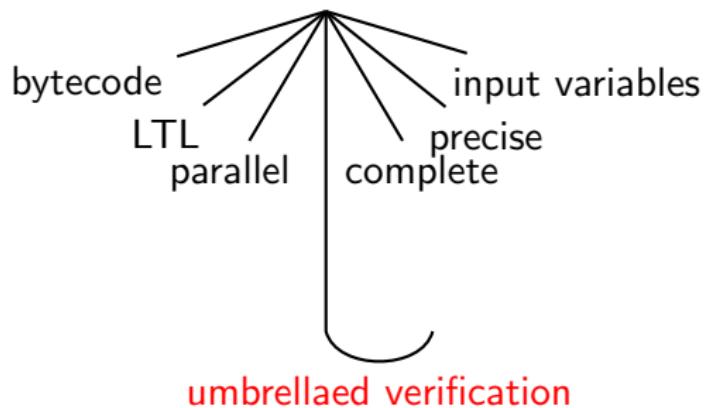
POPL Student Session

23 January 2013

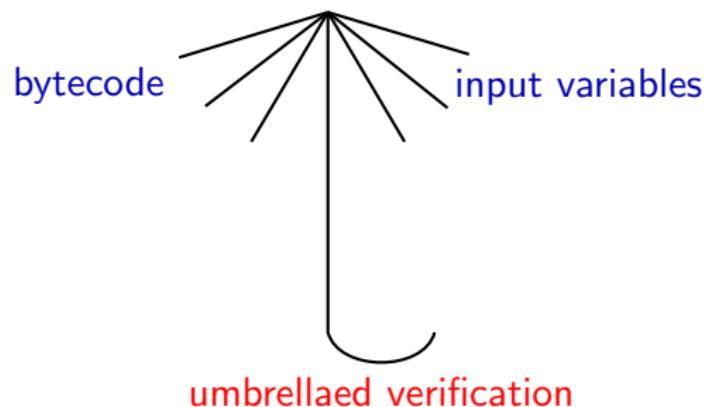


# Introducing

complete and precise verification of parallel software  
against temporal specification



# Real Code



## Real Code

```
int a, b;  
cin >> a >> b;  
if ( a > 3*b )  
    a = a*b;
```

LLVM

```
%6 = load i32* %a, align 4  
%7 = load i32* %b, align 4  
%8 = mul nsw i32 3, %7  
%9 = icmp sgt i32 %6, %8  
br i1 %9, label %10, label %14
```

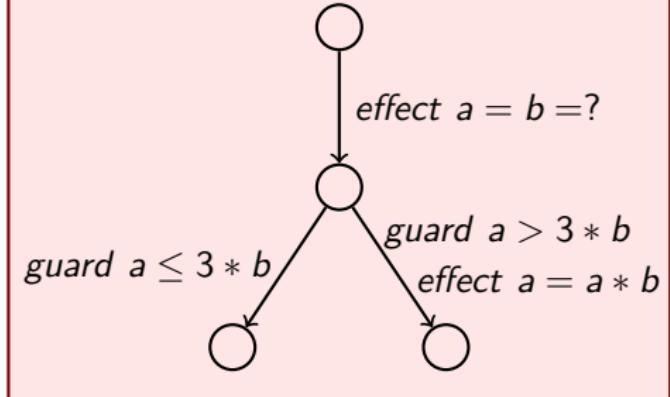
automated

C

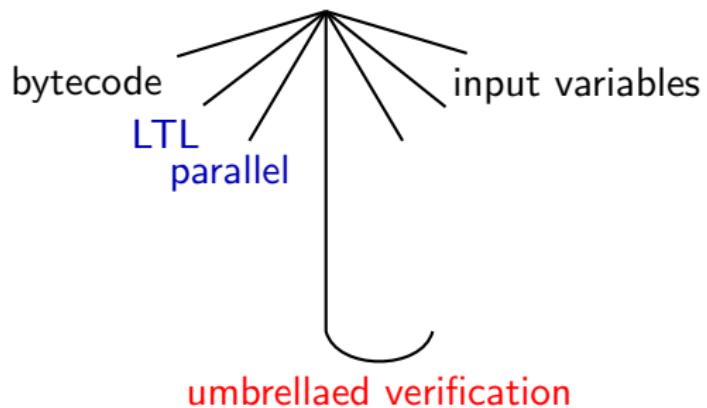
manual

DVE

- no modelling
- input variables
- Peano arithmetic



# Parallel Programs



# Parallel Programs

Thread 1

```
global a, b;  
if ( a > 3*b )  
    a = a*b;
```

Thread 2

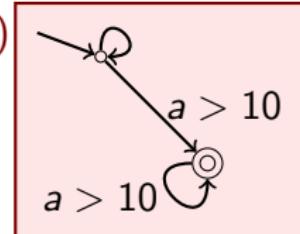
```
global a, b;  
a = a+b;  
while ( a > 3 )  
    b--;
```

Thread 3

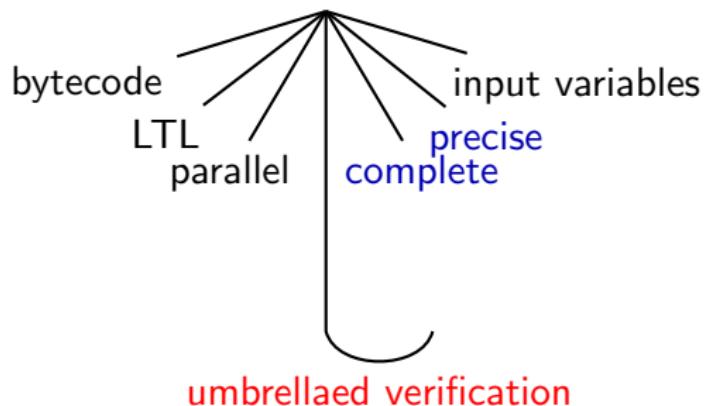
```
global a, b;  
while ( true )  
    b = b+a;
```

- thread interleaving
- temporal specification
- Linear Temporal Logic

$FG(a > 10)$



# Complete and Precise



## Two Sources of Nondeterminism

Thread 1

```
global a, b;  
if ( a > 3*b )  
    a = a*b;
```

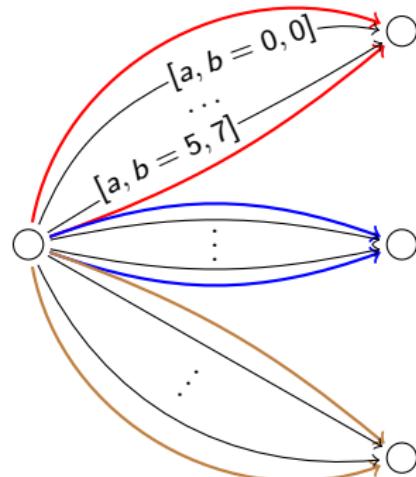
Thread 2

```
global a, b;  
a = a+b;  
while ( a > 3 )  
    b--;
```

Thread 3

```
global a, b;  
while ( true )  
    b = b+a;
```

- ① control flow
- ② data flow



# Two Model Checking Strategies

## Explicit

- states stored explicitly
- set of visited states
- parallel processing
- distributed storage

vs.

## Symbolic

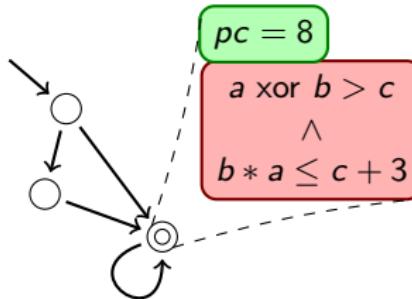
- one symbolic representation
- fix point computation
- BDDs, SAT, SMT

# Better Together

Control Explicit ————— Data Symbolic  
Model Checking

**DiVinE**

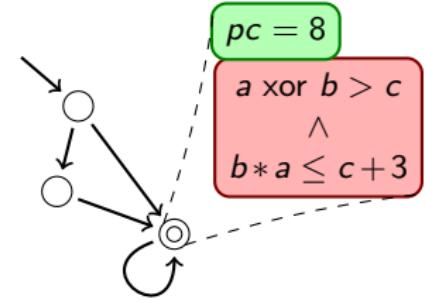
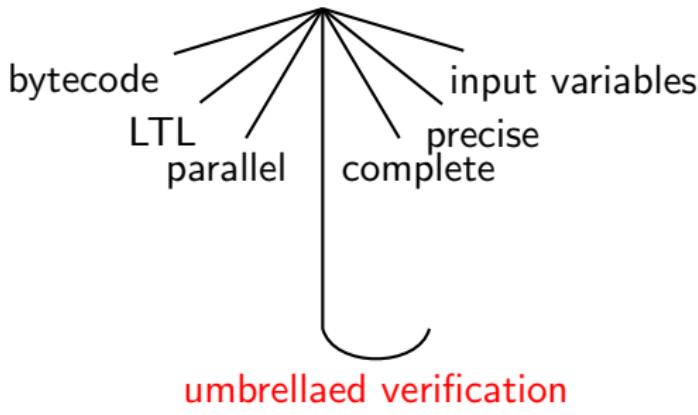
- store states explicitly
- parallelise computation



**$BV$  solver**

- successor computation
- state matching

## Closing Remarks



Control Explicit—Data Symbolic  
Model Checking