

# Introduction to Robotics

## Lecture 8: Following the Line

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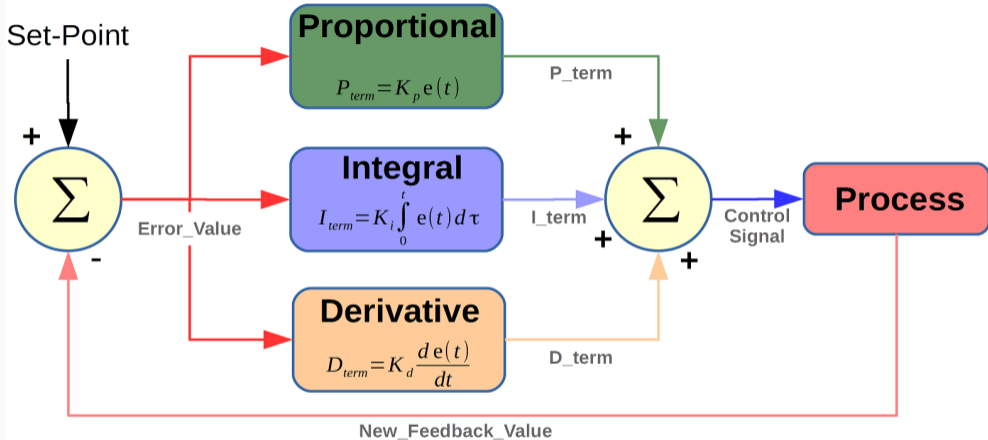
5. 11. 2018

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# Today Goals

- learn to follow the line
- build a blocking interface of atomic steps
  - one step forward
  - turn left/right
  - detect field type
  - check if there is a wall

# Feedback Loop – PID Controller



Source: <https://www.mathworks.com/matlabcentral/mlc-downloads/downloads/submissions/58257/versions/2/screenshot.png>

# Tips for Implementing PID Controller

- you have to either
  - call the loop at constant rate (tip: use timer 2)
  - compensate for
- PWM frequency vs. control loop frequency
- clamp the output
- find the constants by trial & error

# Line Detection

Goal: express position of line as a number such that:

- 0 represents line directly in the center
- when line moves to the right, value increases
- when line moves to the left, value decreases

Function: `int line_position()`

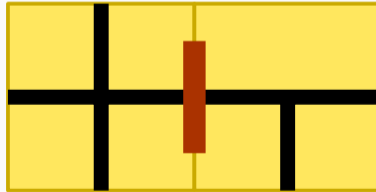
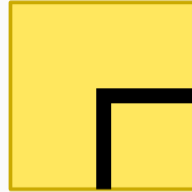
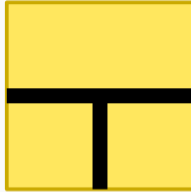
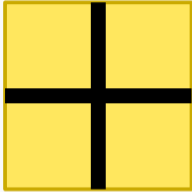
How to implement:

- linear combination of sensor values
- detect peak (and possibly interpolate between the sensors)
- sophisticated graphic algorithm?
- machine learning?

## Traditional Algorithm for Line Following

- start moving at constant speed (tip: add acceleration phase)
- let PID do its work and based on its output slow down/speed up left & right wheel
- tune the constants
- watch & enjoy

## Type of Fields in Our Game Plan



# Tasks

- implement line detection
- implement line following

Design blocking API of atomic steps; e.g.:

- `void step()`
- `void rotate_left(), void rotate_right()`
- `bool wall_{front, left, right}()`
- `Directions allowed_directions()`
- `bool is_final()`